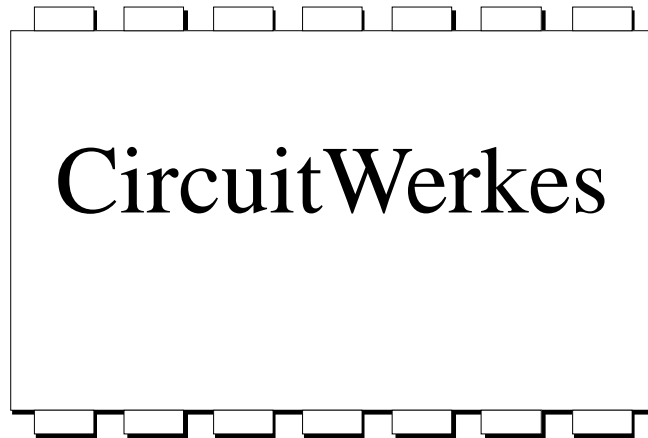


DTMF-16d

Touchtone[®] Decoder



Technical Manual

CircuitWerkes

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Description

The CircuitWerkes DTMF-16 is an integrated Touch Tone detector and sixteen output decoder, offering a combination of dry relay and optoisolated Darlington outputs for each of the sixteen standard DTMF tones. All outputs are fully programmable and can respond to single DTMF tones or can respond to sequences up to 6 digits in length. Outputs are individually set and can be momentary, latching or interlocked (radio button). Each output can be configured for leading or trailing edge operation. Two of the relay outputs are DPDT (dual form C) and two are SPST (Form A). Separate emitters and collectors are available for each of the twelve remaining optocoupled outputs. The optically isolated, open collector, Darlington, outputs provide 5000 volts of isolation and are capable of sinking up to 150mA continuously (emitter-collector voltage should not exceed 30 volts). These outputs along with ground are available at the unit's D-25 pin connector. When interfacing the DTMF-16's outputs to low Voltage dc lines such as computer inputs, etc the optocouplers provide greater isolation and do not contain mechanical parts to wear out as with relays. It is **not** normally necessary or suggested to use external relays unless you are planning to switch AC Voltages or audio signals. Correct polarity must be observed for the optocouplers to work. Since any output (relay or optocoupled) can respond to any tone, the combination of optocouplers and relays allows most users to interface to everything without use of external hardware.

The D25 connector also contains serial data and can be used to program your DTMF-16. The connection settings are 2400b, N81, with no flow control or hardware handshaking. Any common terminal program can be connected to the DTMF-16. Pressing the enter key brings up the programming menu where you can setup all of the configurable parameters of your DTMF-16.

Installation & Operation

Setup

The DTMF-16 comes from the factory ready to use, just hook up an audio source to the Audio In (AudIn + and -), connect your equipment to the screw terminals for the relays or to the D25 for the remainder of the outputs, plug in the power supply and it's ready.

Jumper JP2 (STB-DLY) delays detection of the DTMF tones for a fraction of a second. The delay prevents the decoder from detecting transient audio passages containing valid DTMF frequencies from being decoded. This anti-falsing delay provides reliable detection of single DTMF tones that last for at least 1/2 second. Several satellite news/sports networks use long DTMF tones for signalling affiliate breaks and cues.

Mounting

The basic DTMF-16 can be either desk or wall mounted. Keyhole cutouts on the ears of the enclosure are provided for wall mounting. Two optional rack mounts, the RM-01 and RM-02 are also available for those who would like to mount one or two DTMF-16s in a 19 inch rack cabinet.

Basic Operation

The DTMF-16 requires no operator intervention. It monitors an audio source until a valid DTMF tone or combination sequence occurs, then energizes the tone's corresponding relay or optocoupler.

Connections

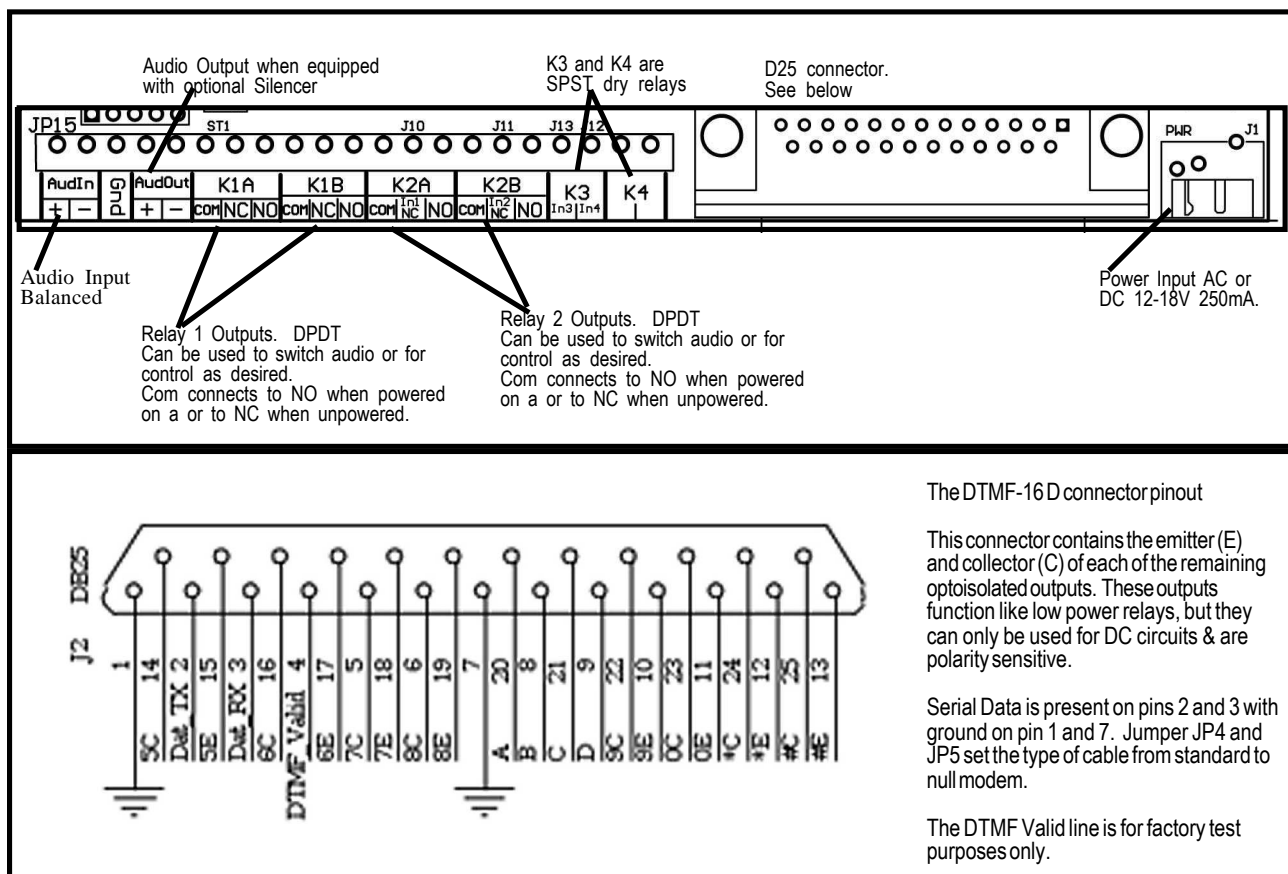
The power connection is made via 2.1 mm coaxial jack and will accept from 8 to 18 Vac. A power supply is provided with each DTMF-16; however, if you wish to supply your own, it must be able to provide at least 200ma.

The DTMF-16's audio connection is balanced, bridging and is made via the screw terminals marked AudIn (+) and (-) When connecting to an unbalanced feed, use (+) and ground with (-) tied to ground as well.

Audio input level should be between 0.1 and 2 volts peak to peak

Connecting the DTMF-16 to other equipment:

The DTMF-16 has two types of outputs, relays and optocouplers. Relays are dry switches that can be used to interface to anything within the relay's mechanical operating parameters including audio, digital logic and general purpose controls. The relays on the DTMF-16 should not be used for handling dangerous Voltages because they are not rated for that and it is extremely unsafe to connect any such Voltage to the DTMF-16 due to the possibility of accidental electrocution. Just don't do it. Ever.



Care & Feeding

Generally, the DTMF-16 may be placed anywhere other electrical equipment is in operation. As always, it is best to avoid extreme temperatures, immersion, or high impacts.

If you wish to clean the outside of the DTMF-16, use a damp cloth soaked in a mild soap and water solution. Detergents, alcohol, or solvents may remove the screen printing or mar the case.

Programming

RS232 Configuration: 2400 Baud, 8 data bits, No Parity, 1 Stop Bit, No Flow Control.

The DTMF-16 user defined settings consist of a global configuration setting and a 16-channel table, called *Prog. Table*, that will hold all the custom trigger codes and trigger settings programmed by the user. For each channel, the customer can program 3 parameters: Trigger Edge Mode, Latching Mode, and one or two DTMF Trigger Codes(DTC).

Channel Settings:

- **Trigger Edge Mode**- Determines whether the channel will trigger on the Leading or Falling Edge of the last digit of the DTC received on the audio input
- **Latching Mode**- Determines how the channel output will react once the DTC is received.
 - Momentary- Output will remain High for the duration of the last digit of the DTC.
 - Latching-Output will remain High until the corresponding off code DTC is received.
 - Interlocked Latching-Output will be pulled High and all other outputs in the interlocked group will be pulled low. Output will remain high until the global interlocked off code DTC is received.
 - Fixed Duration-Output will remain High only for the preconfigured global Fixed Duration time(this is set in the *config* routine).
- **DTMF Trigger Codes(DTC)**- Each channel setting has a maximum of two DTCs that can act to turn the triggered channel on or off, depending on the Latching Mode. The first code is always an ON code. For the Momentary and Fixed Duration modes, the second code is simply a different ON code and either will pull the output High. For the Latching mode, the second code is the OFF code and the output will remain high until this is received. For the Interlocked mode, the second code is the global interlocked OFF code. This code is shared by all channels in the interlocked group and only affects those channels.

Program procedure:

The DTMF-16 SPT can operate with any terminal program such as Hyperterminal. Setup simply consists of connecting a parallel-to-serial cable (normal, not null modem) from your pc's 9-pin Serial port to the 25-pin connector on the DTMF-16, choosing the correct COM port in the terminal setup, and configuring the terminal program to the RS-232 settings specified above.

Upon reception of any RS232 signal on the Tx input of the DTMF-16's 25-pin connector, the device will enter the programming interface routine automatically. The blank terminal screen will now say: "Welcome to the CW DTMF-16 Serial Interface." At this point the Interface is in Idle mode and is waiting for text instructions to perform a specific action. These action routines are entered by typing certain keywords (case insensitive) followed by the Enter, or Carriage Return, key as listed below. If no user input is received after 20 seconds, the SPT will timeout.

- **pgm**- Routine for configuring a single channel on the DTMF-16 to trigger.
- **config**-Routine to set the Fixed Duration mode duration time and to set the Trigger Reset Flag.
- **dft**-Routine to simply return the DTMF-16 to default factory settings.
- **clear**-Routine to clear the entire Prog. Table or simply clear a single channel in the Prog. Table.
- **tbl**-Routine to view the Prog. Table.

clear- typing "clear" and enter will prompt the user "Clear All or Single? (a or s):". If the user then types "a" (case sensitive) and then enter, this will clear the entire Prog. Table. Typing "s" and enter will prompt the user for the channel to clear. THIS MUST BE TYPED AS A 2-DIGIT # (e.g. 04, not 4) followed by Enter, or the wrong channel might be cleared.

dft- typing "dft" and Enter will reset the Prog. Table to default settings. The default setting for a channel is momentary latching mode, leading edge triggered and one ON code that mirrors the channel #(e.g. channel 4's code will be '4') . This also resets the global config. settings to Trigger Reset and 2.55 s fixed duration latch time. This action can also be performed by the Power-On Reset sequence.

Power-On Reset is achieved by holding the reset button on the hardware device down while powering up the device and then letting go of the reset button.

tbl- typing "tbl" followed by Enter will simply display the Prog. Table consisting the latching mode, trigger mode and two DTCs.

The Default programming of the Dtmf-16 is as follows:

Ch.	Latch	Edge	Code_A	Code_B
01	M	L	1XXXXX
02	M	L	2XXXXX
03	M	L	3XXXXX
04	M	L	4XXXXX
05	M	L	5XXXXX
06	M	L	6XXXXX
07	M	L	7XXXXX
08	M	L	8XXXXX
09	M	L	9XXXXX
10	M	L	0XXXXX
11	M	L	*XXXXX
12	M	L	#XXXXX
13	M	L	AXXXXX
14	M	L	BXXXXX
15	M	L	CXXXXX
16	M	L	DXXXXX

config- typing “config” followed by Enter will enter the configuration settings mode. Here the user can choose the fixed duration latch time from 0 to 2.55 s in 10ms increments, the global delay up to 1 minute in increments of 100ms. The user can also choose to change the Trigger Reset mode.

Trigger Reset- If Trigger Reset is set as 1, then during run time the first valid DTC received by the DTMF-16 audio input will trigger the appropriate channel and then any other running matches are discarded. If Trigger Reset is set as 0, the reception of a valid DTC will trigger the appropriate channel and the DTMF-16 will keep listening for running matches. In other words, if TR=0 and ‘123’ is the DTC for ch. 8 and ‘1239’ is the DTC for ch.2, and ‘123’ is received by the audio input during run time, then ch. 8 is triggered and the DTMF-16 is still listening for a subsequent ‘9’. If the ‘9’ is received before the program has timed out (10s), then ch.2 will also be triggered. If TR=1, ch.2 would not have been triggered.

pgm- Upon typing “pgm” followed by Enter, the SPT will enter the Prog. Table mode to set the configurations for each channel.

First, the user must choose the Channel to program (only one channel at a time). Again, THIS MUST BE TYPED AS A 2-DIGIT # (e.g. 04, not 4) followed by Enter. Once the channel is chosen, the user is prompted for which DTC(1 or 2) they want to program. If the user chooses ‘2’, the SPT assumes that the first code and other settings for this channel have already been programmed. If it has not, THE USER MUST ACCOUNT FOR THE RESULTING ERROR. If the user chooses ‘1’, the user then chooses the latching mode and trigger mode. Finally, the user is prompted to program the actual DTC, starting with specifying the presumed length of the DTC, 1 to 6. After the length is chosen, the user will enter the DTC. Once the correct # of digits is received, the SPT will automatically reset and the terminal screen is cleared, ready for the next command.

In the case of Latching or Interlocked modes, the user is forced to program an OFF code. In the case of Interlocked mode, the user can choose to set a new global interlocked OFF code or use the one that already exists. If none exists, the user is prompted to choose a new OFF code. Making a new global interlocked OFF code will not only set the current channel's OFF code, but will then copy that code to the OFF code of all other interlocked channels. Choosing an existing code will simply copy the existing code to the current channel's OFF code.

Trouble Shooting

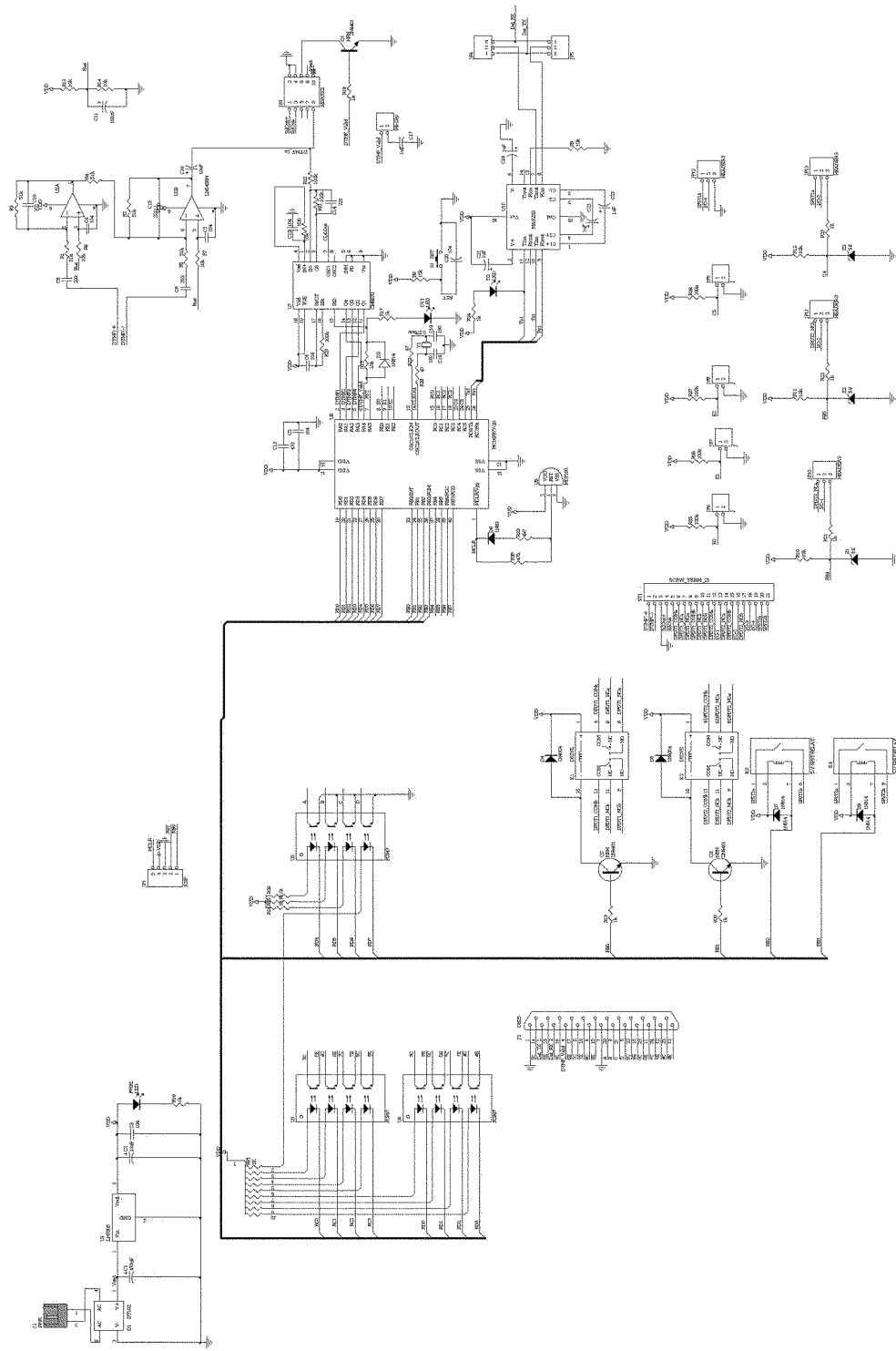
The DTMF-16d has a red LED marked DV that should light whenever a tone is detected. If you have problems, check that LED for operation during a tone. If it's not operating, then there's an audio input problem with input connector or your wiring or the M8870 decoder chip/ associated circuit is bad. If you have an amplified speaker, listen to your source audio at the jack's wiring connector to verify that the audio is getting that far. If the light does come on, then hook up your external connectors in the normal way that they will be used and, using a D.C. Voltmeter (preferably analog), look at the two pins associated with the tone that you are using. When there is no tone, you should see Voltage from whatever source you're trying to switch. Verify that the collector pin is high and that the emitter is low. If they are reversed, the unit will not work. If there's no Voltage from your source, then either your source is bad or your wiring is faulty. If there is Voltage, then verify that it's not more than 30 Volts and wait for a tone. During the tone, the Voltage should fall to nearly zero. If it does, then the decoder is working. If not, then there is a problem with the processor chip, an output chip/relay. If you suspect an output chip, there are 3 identical chips, each containing 4 optocouplers. You can swap them around to test any particular output.

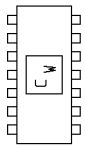
Note: Excessive current or Voltage through the emitter collector junction of the optocouplers will destroy them.

Options

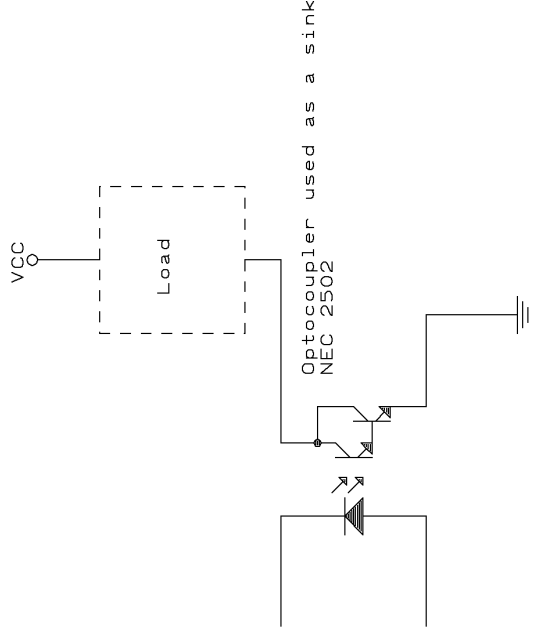
The Silencer option board, combined with your DTMF-16 lets you receive DTMF control signals while completely removing the tones from your audio path. Your talent or producer in the field can fire ID's, start breaks, fully automated remote broadcasts, light up an attention flasher, or control just about anything else right in the program path, without getting any tones on the air. On channel, Silenced, DTMF tones easily allow for sophisticated network control without the expense of additional control channels. The Silencer can be field retrofitted in this version of the DTMF-16. Contact your CircuitWerkes Dealer for more information on CircuitWerkes products.

Circuit Werkes
DTMF-16d
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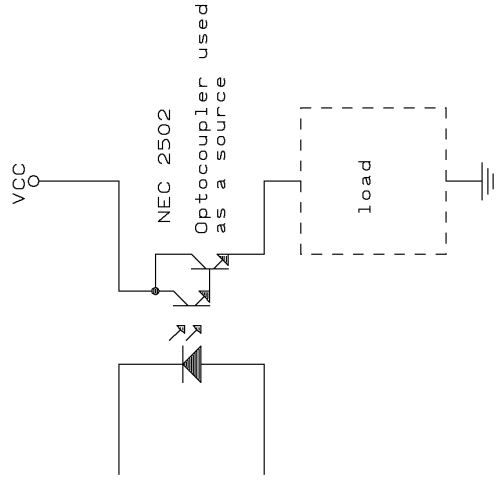




Examples of typical optocoupler usage



Note: Current through NEC-2505 should not exceed 150mA
Maximum Voltage for NEC-2502 is 30Vdc



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Title Typical Optocoupler Use Examples

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Typical DTMF-16 output wiring.

Specific examples for interfacing the DTMF-16 to relays and TTL/CMOS inputs can be found on page 9.

REPAIR OR SERVICE INFORMATION

In the event of the need for service or repair, call CircuitWerkes at (352) 335-6555 for a Return Merchandise Authorization number (RMA). Then carefully package the unit along with a note of the problem and send it to the address below. Clearly indicate the RMA number on the outside of the box. We cannot accept returns without an RMA. Be sure to include your address (not a PO box), telephone number and best time to call.

CircuitWerkes

ATTN: CUSTOMER SERVICE DEPT.
2805 NW 6th Street
GAINESVILLE, FL 32609

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